

## Matchday Experience Team Members Required!

**MK Dons are looking for people to form an exciting new matchday experience team at Stadium MK to provide the best fan experience for all our supporters.**

You'll be joining a brand-new team led by our new Fan Engagement Manager.

*On the new Matchday Experience Team, Group CEO Neil Hart said:*

"We believe that no one understands MK Dons better than our fantastic supporters. It's with that in mind that we're looking to recruit from within our fanbase to have the most knowledgeable, passionate and enthusiastic Matchday Helpers possible! So, if you're an avid Dons fan and want to make Stadium MK more welcoming than ever before, get in touch!"

Matchday experience team member will get involved in a variety of tasks, including...

- Acting as a 'Matchday Helper' to direct/show supporters around Stadium MK
- Waving the big flags before/during the game
- Selling programmes before the game and at half-time
- Assisting mascots and managing the Young Dons Zone
- Helping manage matchday ball retrievers.
- Operating the supporter information point in the Cowshed and responding to general fan queries
- Supporting new initiatives on a matchday as required

*Benefits of joining our Matchday Experience Team include:*

- Free entry to home matches when working.
- 1x free ticket for a guest
- MK Dons apparel/uniform to wear on a matchday.

Rates of pay are **£12.21 per hour** for individuals aged 21 years and older and **£10 per hour** for applicants between 16 and 20.

Matchday experience staff must be able to work most/all home MK Dons games. Team members will be required to report to Stadium MK 2-3 hours *before* kick-off depending on responsibilities.

If you are passionate about MK Dons and keen to deliver the very best experience for our supporters, we want to hear from you!

Click [here](#) to view the job description in full.

To apply please send your CV and a cover letter (or application form) to [careers@stadiummk.com](mailto:careers@stadiummk.com), good luck!